**Code**:

#include<iostream>

using namespace std;

class Program

{

public:

void area(int a,int b)

{

int area1;

area1=0.5\*b\*a;

cout<<"Area Of Triangle: "<<area1;

}

void area(int a)

{

int area2;

area2=3.14\*a\*a;

cout<<"\nArea Of Circle: "<<area2;

}

};

int main()

{

Program p;

p.area(10,15);

p.area(10);

return 0;

}

**Output**:

